# Image Component Library - Bug #352

## Incoherent function argument names and/or bad documentation

2014-12-11 18:46 - Guillaume Walck

Status:	Closed	Start date:	2014-12-11
Priority:	Normal	Due date:	
Assignee:	:	% Done:	10%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
ICLGeom_API SceneObject* icl::geom::SceneObject::addCylinder ( float x, float y, float z, float rx, float ry, float h, int steps)			
from reading the source arguments rx,rz should actually be dx and dy and be documented as diameters (they are divided by two in the source)			

## History

#### #1 - 2014-12-11 18:47 - Guillaume Walck

of course I meant rx,ry (german keyboard....)

## #2 - 2017-09-22 10:59 - Guillaume Walck

- % Done changed from 0 to 10

still the case in latest ICL

## #3 - 2017-11-22 22:35 - Alexander Neumann

- Status changed from New to Closed

I ported your issue to Github. You can find it here. I will close this issue. Feel free to reopen it in case you think it should be discussed here further.

2024-04-25