

Image Component Library - Bug #352

Incoherent function argument names and/or bad documentation

2014-12-11 18:46 - Guillaume Walck

Status:	Closed	Start date:	2014-12-11
Priority:	Normal	Due date:	
Assignee:		% Done:	10%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
<pre>ICLGeom_API SceneObject* icl::geom::SceneObject::addCylinder (float x, float y, float z, float rx, float ry, float h, int steps)</pre>			
from reading the source arguments rx,rz should actually be dx and dy and be documented as diameters (they are divided by two in the source)			

History

#1 - 2014-12-11 18:47 - Guillaume Walck

of course I meant rx,ry (german keyboard....)

#2 - 2017-09-22 10:59 - Guillaume Walck

- % Done changed from 0 to 10

still the case in latest ICL

#3 - 2017-11-22 22:35 - Alexander Neumann

- Status changed from New to Closed

I ported your issue to Github. You can find it [here](#). I will close this issue. Feel free to reopen it in case you think it should be discussed here further.