## Image Component Library - Bug \#352

## Incoherent function argument names and/or bad documentation

2014-12-11 18:46 - Guillaume Walck

| Status: <br> Priority: <br> Assignee: <br> Category: <br> Target version | Closed <br> Normal | Start date: <br> Due date: <br> \% Done: <br> Estimated time: | $\begin{aligned} & \text { 2014-12-11 } \\ & 10 \% \\ & 0.00 \text { hour } \end{aligned}$ |
| :---: | :---: | :---: | :---: |
| Description |  |  |  |
| ICLGeom_API  <br> float y, <br> float $z$, <br> float rx, <br> float ry, <br> float h, <br> int steps <br> ,  | ject* icl: | ( float x , |  |

from reading the source arguments rx, rz should actually be $d x$ and $d y$ and be documented as diameters (they are divided by two in the source)

## History

\#1-2014-12-11 18:47-Guillaume Walck
of course I meant rx,ry (german keyboard....)
\#2-2017-09-22 10:59-Guillaume Walck

- \% Done changed from 0 to 10
still the case in latest ICL


## \#3-2017-11-22 22:35 - Alexander Neumann

- Status changed from New to Closed

I ported your issue to Github. You can find it here. I will close this issue. Feel free to reopen it in case you think it should be discussed here further.

