

Image Component Library - Bug #138

SceneLight text scales more then the light-object itself

2013-01-25 12:31 - Christof Elbrechter

Status:	Closed	Start date:	2013-01-25
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	icl-8.1		
Description			
This could be a bug in the SceneLightObject or also it could be originated within the billboard-text rendering within the TextPrimitive			

History

#1 - 2017-11-22 22:14 - Alexander Neumann

- Status changed from New to Closed