

Image Component Library - Bug #138

SceneLight text scales more then the light-object itself

2013-01-25 12:31 - Christof Elbrechter

Status: Closed	Start date: 2013-01-25
Priority: Low	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version: icl-8.1	
Description This could be a bug in the SceneLightObject or also it could be originated within the billboard-text rendering within the TextPrimitive	

History

#1 - 2017-11-22 22:14 - Alexander Neumann

- Status changed from New to Closed